

CS3391 - Object oriented programming

Unit-1

- 1) characteristic of Oops
- 2) Data types, variables and Arrays operators, Constructors.
- 3) Types of operator (rare)

Unit-2

- 1) Interfaces
- 2) Inheritance in Java
- 3) Function overloading

Unit-3

- 1) Nested try statements.
- 2) Java's Built-in Exceptions.
- 3) Multithreading's, Exception Handling Basics.

Unit-4

- 1) Generic classes, Generic methods.

2) Strings: basic string class, methods and string buffer class

Unit -5

1) Handling Key, Mouse Events, Menue fully

2) Layouts, Flow pane, H Box, V Box, Border pane