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Reg. No. : E N G G T R E E . C O M

Question Paper Code: 50421

B.E./B.Tech. DEGREE EXAMINATIONS, APRIL/MAY 2024.

Fifth/Sixth Semester

Computer Science and Design

CCS 338 — COMPUTER VISION

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(Common to: Computer Science and Engineering / Computer Science and Engineering (Artificial Intelligence and Machine Learning) / Computer and Communication Engineering / Electronics and Communication Engineering / Electronics and Telecommunication Engineering / Instrumentation and Control Engineering / Artificial Intelligence and Data Science / Computer Science and Business Systems / Information Technology

(Regulations 2021)

Time: Three hours

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Maximum: 100 marks

Answer ALL questions.

PART A - (10 × 2 = 20 marks)

- How useful is computer vision in image formation.
- 2. List down the most important components in computer vision.
- 3. Brief about patch in CV.
- 4. Justify how an edge differs from a line.
- 5. How does factorization work?
- 6. Illustrate about surface based representation.
- 7. How does computer vision use shape matching?
- 8. In computer vision, what is a layered depth image?
- 9. How does machine vision recognize categories?
- 10. What are the different ways that computer vision can recognize things?

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## PART B - $(5 \times 13 = 65 \text{ marks})$

11. (a) Explain Fourier transforms in computer vision.

Or

- (b) Give a detailed illustration of Linear filtering and global optimization.
- (a) Explain the primary approaches of segmentation and mode finding of computer vision.

Or

- (b) What are Graph cuts and energy-based methods in computer vision? Explain.
- 13. (a) What is 2D and 3D feature-based alignment? Provide a detailed study on formation of 2D and 3D feature-based alignment.

Or

- (b) Triangulation Discuss and show its various types and application.
- 14. (a) How do you measure the active range findings of a 3D reconstruction and what methods are available?

Or

- (b) What method is used for volumetric representations? Illustrate with example.
- 15. (a) What are the different types of Image based rendering? Discuss it in detail.

Or

(b) Elaborate in detail, Instance recognition and Category recognition with an example.

PART C — 
$$(1 \times 15 = 15 \text{ marks})$$

16. (a) Provide an intuitive explanation of how the Geometric transformations works in computer vision.

Or

(b) How do Normalized cuts useful features from non-useful features in computer vision? Justify your answer with a case study.